

# TRAINING WARM UP/ICEBREAKER (GUEST WELCOME)

Deliver a short pre-meeting training activity to break the ice



Varies  
(pre-meeting)

## Objectives of Role:

- Demonstrate a warm-up pre-training activity
- Connect attendees to other learners, to what they already know about training or what they want to learn

## Why does this role exist?

- It's a fun way to start the meeting, and gets everyone into a 'training mindset'
- It provides an example of an activity that members and visitors can then incorporate into their own training if they want to
- It offers members an opportunity to test a warm up activity, to better understand the format of a training icebreaker

## Process

1. Either review the IceBreaker activity provided by the VPE, or submit your own activity if you have one you'd like to trial.
2. Arrive early enough to facilitate the activity successfully, bringing whatever tools you need to succeed.

## How does this role connect with the Toastmasters Program?

CL: Project 7 (Facilitation): Befriend a Club Guest

## Which projects in our Club Training Manual does this role connect to?

Project 2: The Training Game or Activity (p10-16)



## Are there any resources available in the club that might assist you to complete this role?

- Thumballs (p3-5)
- Cards (p9)
- Books (p6-8)
- Fortune Cookies (p12)
- Thumball Cups (p15)



## How am I going to WOW my audience with this activity?

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